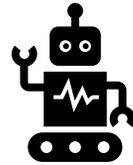


Robots Moviles



UNIDAD 2: Fundamentos y Morfología

Dra. Carolina Díaz Baca

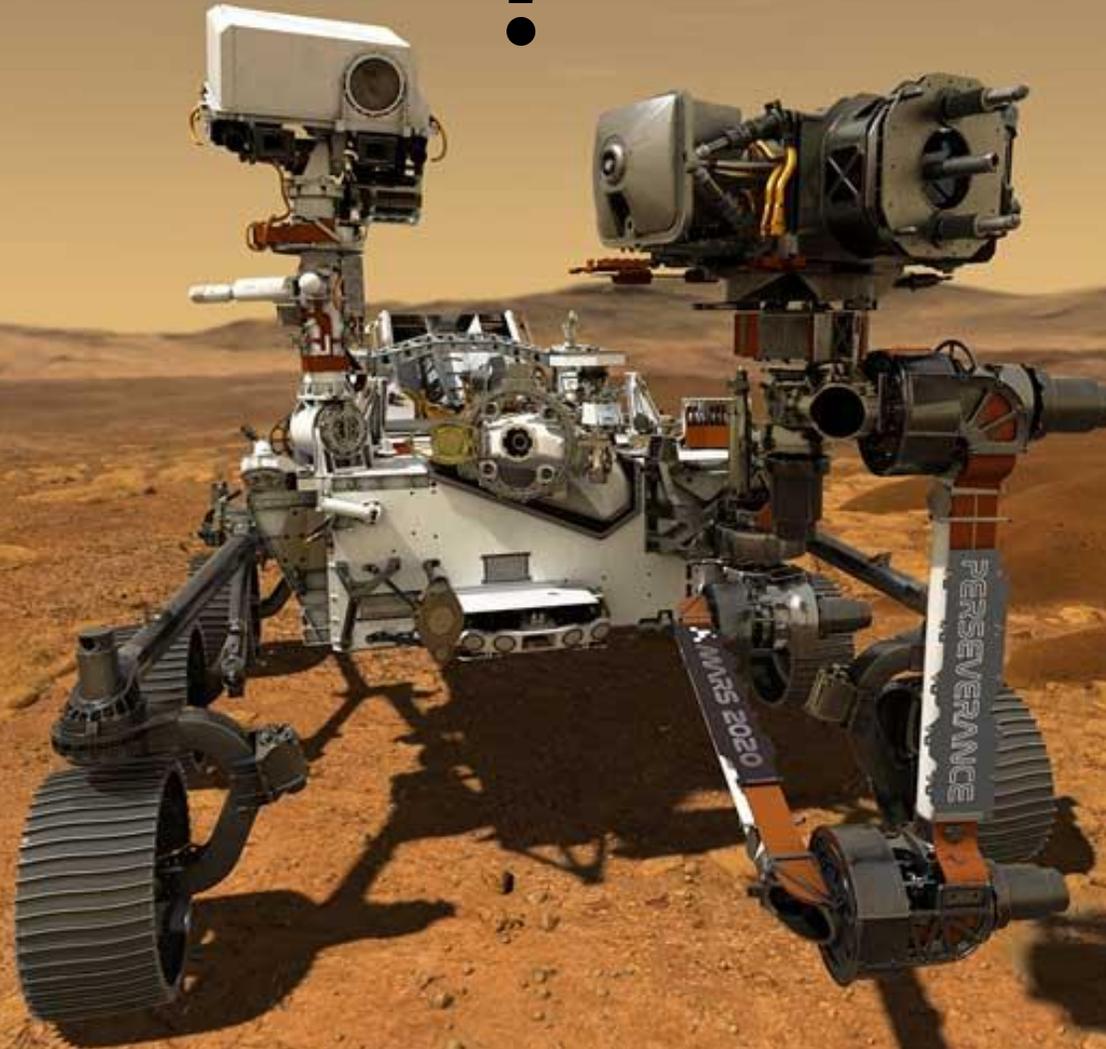
U2: Fundamentos y morfología

Estructura: HW and SW interacción

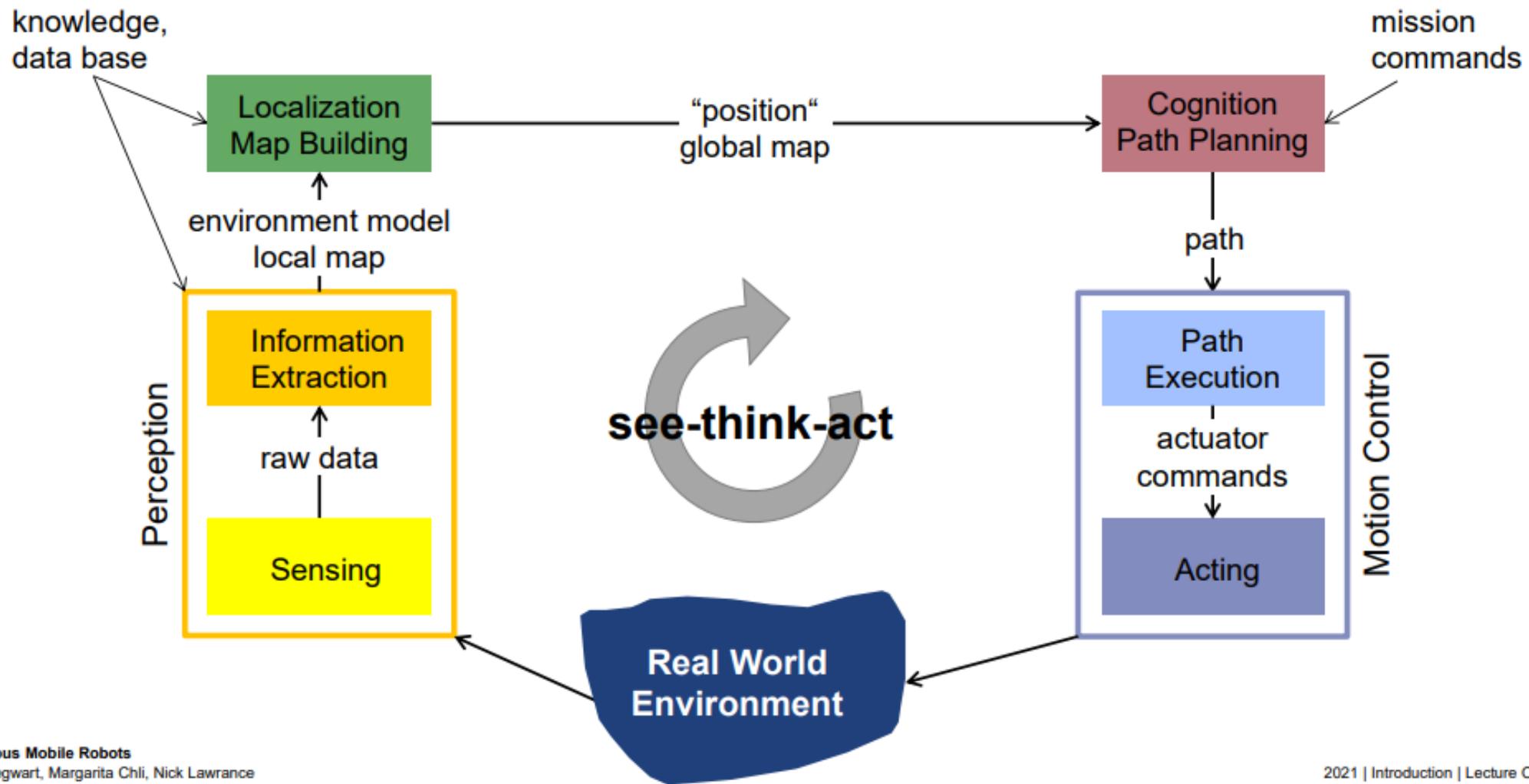
Tipos de Locomoción

Manipulabilidad

- **Quién soy?**
- **Dónde estoy?**
- **Dónde voy?**
- **Y cómo llego a destino?**



- **Sensores internos**
- **Saber su posición inicial de referencia en el ambiente**
- **Modelo del ambiente (dado o construido autonomamente)**
- **Percepcion y analisis**
- **Planear y ejecutar movimientos**

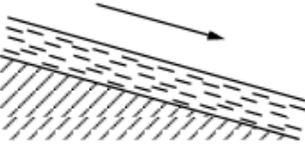
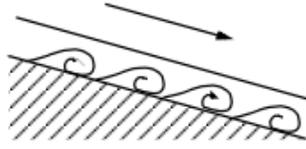
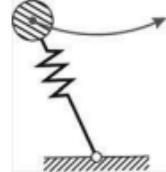


Esquema genérico de control RM - [1 - Autonomous Mobile Robots – R. Siegwart *et al*]

Locomoción y Manipulación

Características importantes a tener en cuenta cuando hablamos de locomoción y manipulación [1]:

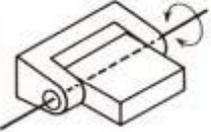
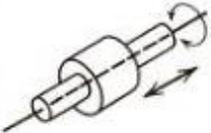
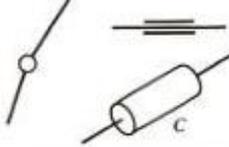
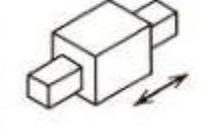
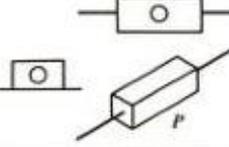
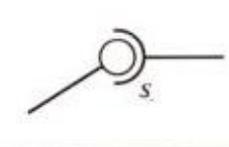
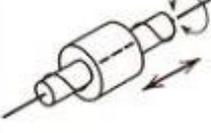
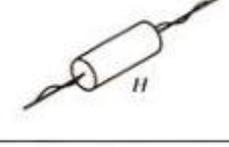
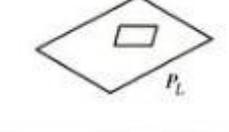
- estabilidad
 - número y geometría de los puntos de contacto.
 - centro de gravedad
 - dinámica
 - Inclinación del terreno
- Características del contacto
 - Punto de contacto: tamaño/forma
 - Angulo de contacto
 - Fricción
- Tipo de ambiente
 - Estructura
 - Medio (agua, tierra, aire, tipo de superficie)
 - Ambiente (temp, espacio)

Type of motion	Resistance to motion	Basic kinematics of motion
Flow in a Channel 	Hydrodynamic forces	Eddies 
Crawl 	Friction forces	Longitudinal vibration 
Sliding 	Friction forces	Transverse vibration 
Running 	Loss of kinetic energy	Periodic bouncing on a spring 
Walking 	Loss of kinetic energy	Rolling of a polygon (see figure 2.2) 

Mecanismos de locomoción

[1 - Autonomous Mobile Robots – R. Siegwart *et al*

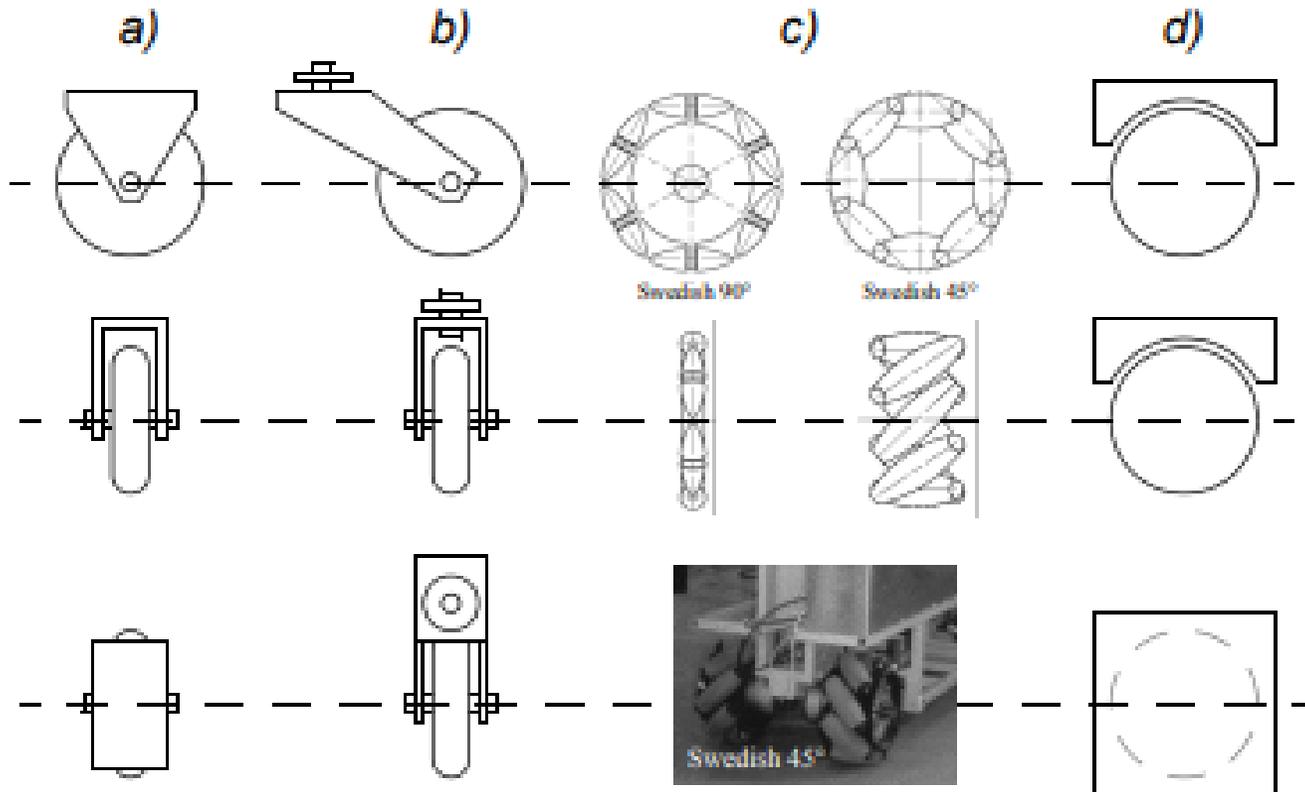
DOF Robot vs Espacio 3D

Name of Pair	Geometric Form	Schematic Representations	Degrees of Freedom
1. Revolute (R)			1
2. Cylinder (C)			2
3. Prism (P)			1
4. Sphere (S)			3
5. Helix (H)			1
6. Plane (P_L)			3



Specifications: Weight: 7 kg
 Height: 58 cm
 Neck DOF: 4
 Body DOF: 2
 Arm DOF: 2
 5 Legs DOF: 2
 6 Five-finger Hands

Mobile Robot

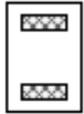


Problemas:

(según tipo de terreno, entorno, obstáculos)

- Tracción
- Estabilidad
- Maniobrabilidad
- Control

Mobile Robot

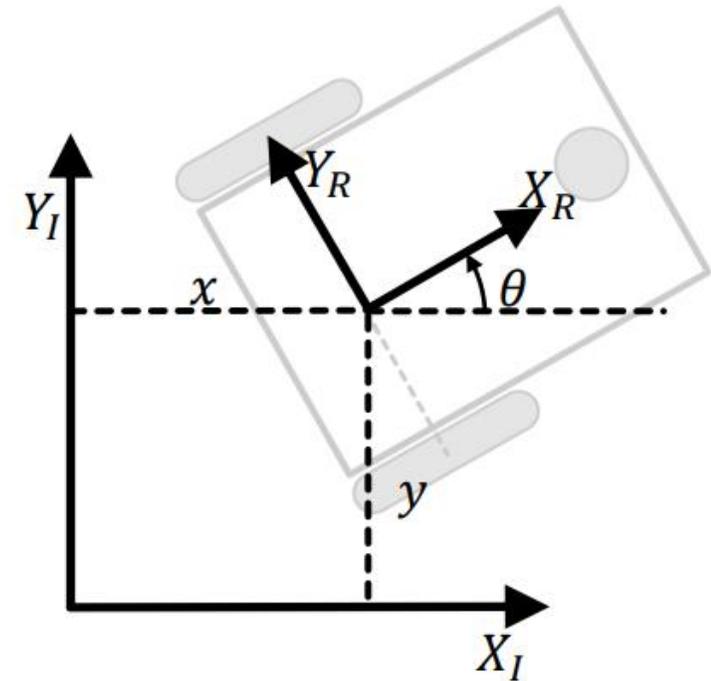
# of wheels	Arrangement	Description	Typical examples
2		One steering wheel in the front, one traction wheel in the rear	Bicycle, motorcycle
		Two-wheel differential drive with the center of mass (COM) below the axle	Cye personal robot
3		Two-wheel centered differential drive with a third point of contact	Nomad Scout, smartRob EPFL
		Two independently driven wheels in the rear/front, one unpowered omnidirectional wheel in the front/rear	Many indoor robots, including the EPFL robots Pygmalion and Alice
		Two connected traction wheels (differential) in rear, one steered free wheel in front	Piaggio minitrucks
		Two free wheels in rear, one steered traction wheel in front	Neptune (Carnegie Mellon University), Hero-1
		Three motorized Swedish or spherical wheels arranged in a triangle; omnidirectional movement is possible	Stanford wheel Tribolo EPFL, Palm Pilot Robot Kit (CMU)
		Three synchronously motorized and steered wheels; the orientation is not controllable	"Synchro drive" Denning MRV-2, Georgia Institute of Technology, I-Robot B24, Nomad 200

Geometria → Control de Movimiento

$$\begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = f(\dot{\varphi}_1 \cdots \dot{\varphi}_n, \theta, \text{geometry})$$

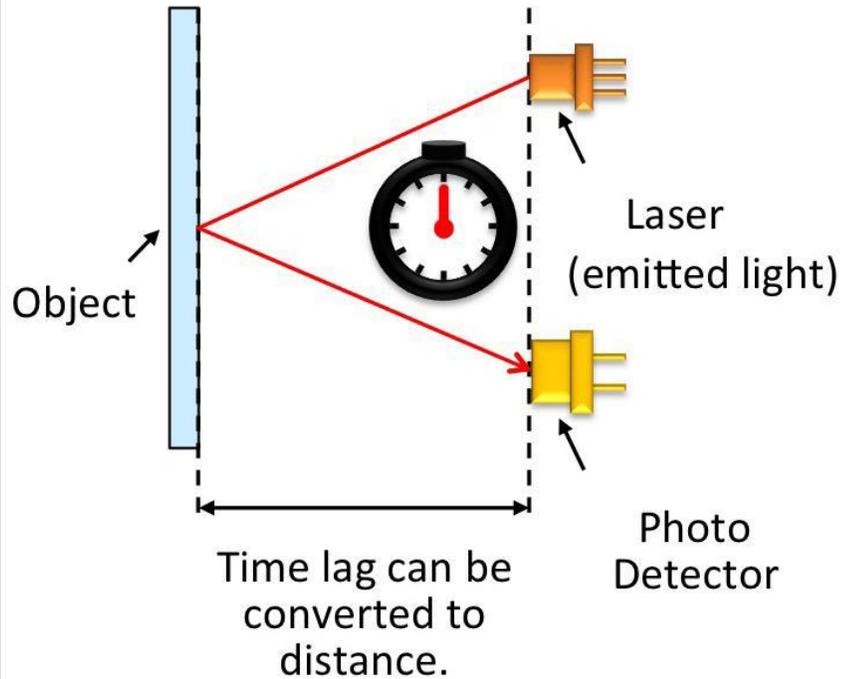
$$\begin{bmatrix} \dot{\varphi}_1 \\ \vdots \\ \dot{\varphi}_n \end{bmatrix} = f(x, y, \theta) \quad ?$$

Autonomous Mobile Robots
Roland Siegwart, Margarita Chli, Nick Lawrance



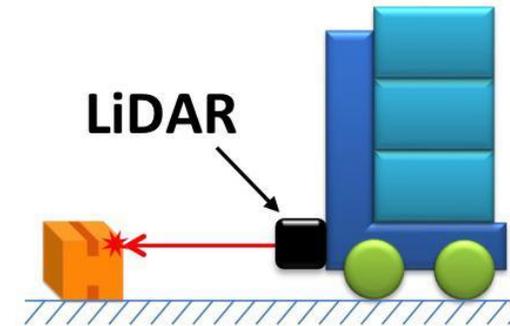
Laser-based distance measurement sensor

Principles of LiDAR

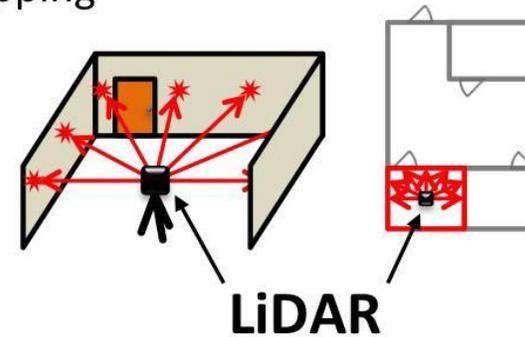


LiDAR usage

Obstacle detection

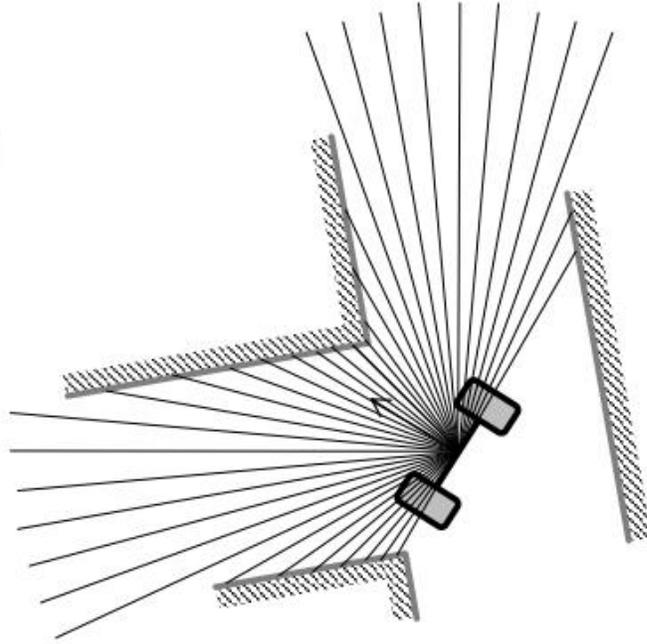


Spatial mapping

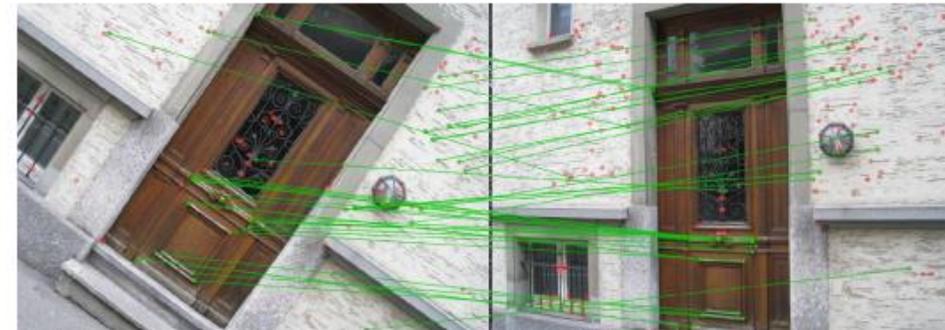
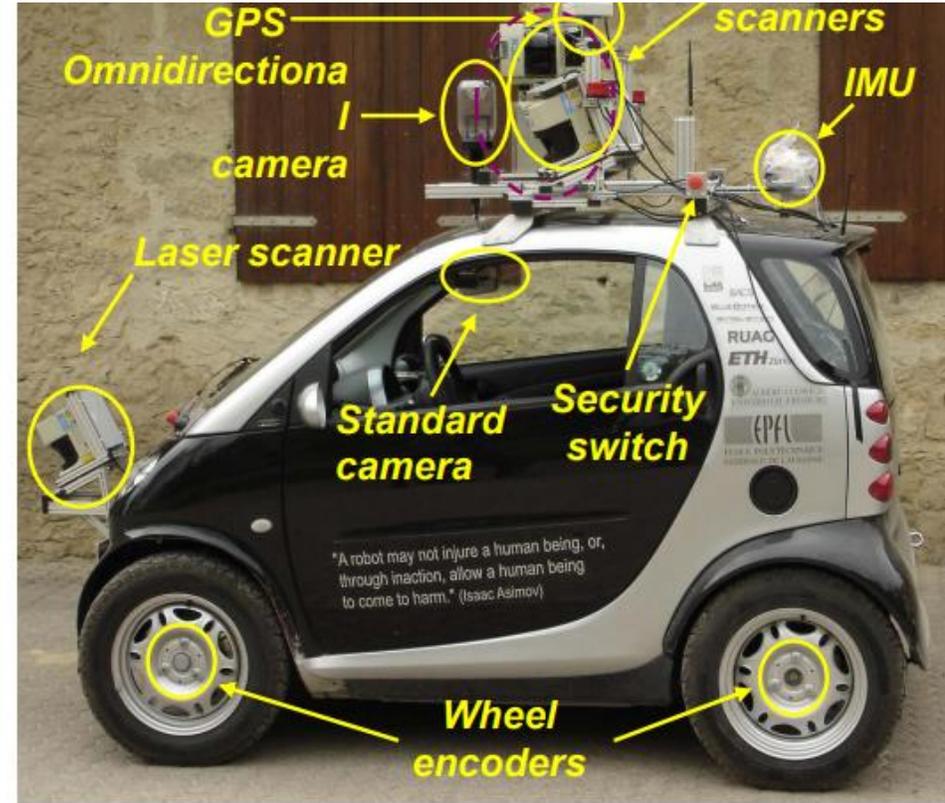
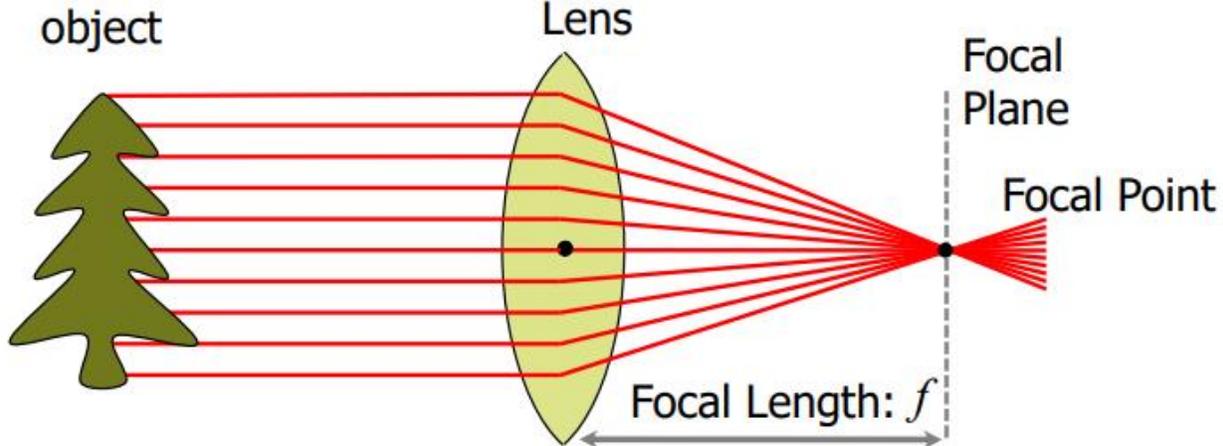


Sensores: Camara

- Laser scanner
 - time of flight



- Camera



Sensors

General classification (typical use)	Sensor Sensor System	PC or EC	A or P
Tactile sensors (detection of physical contact or closeness; security switches)	Contact switches, bumpers	EC	P
	Optical barriers	EC	A
	Noncontact proximity sensors	EC	A
Wheel/motor sensors (wheel/motor speed and position)	Brush encoders	PC	P
	Potentiometers	PC	P
	Synchros, resolvers	PC	A
	Optical encoders	PC	A
	Magnetic encoders	PC	A
	Inductive encoders	PC	A
	Capacitive encoders	PC	A
Heading sensors (orientation of the robot in relation to a fixed reference frame)	Compass	EC	P
	Gyroscopes	PC	P
	Inclinometers	EC	A/P
Acceleration sensor	Accelerometer	PC	P
Ground beacons (localization in a fixed reference frame)	GPS	EC	A
	Active optical or RF beacons	EC	A
	Active ultrasonic beacons	EC	A
	Reflective beacons	EC	A
Active ranging (reflectivity, time-of-flight, and geo- metric triangulation)	Reflectivity sensors	EC	A
	Ultrasonic sensor	EC	A
	Laser rangefinder	EC	A
	Optical triangulation (1D)	EC	A
	Structured light (2D)	EC	A
Motion/speed sensors (speed relative to fixed or moving objects)	Doppler radar	EC	A
	Doppler sound	EC	A
Vision sensors (visual ranging, whole-image analy- sis, segmentation, object recognition)	CCD/CMOS camera(s) Visual ranging packages Object tracking packages	EC	P

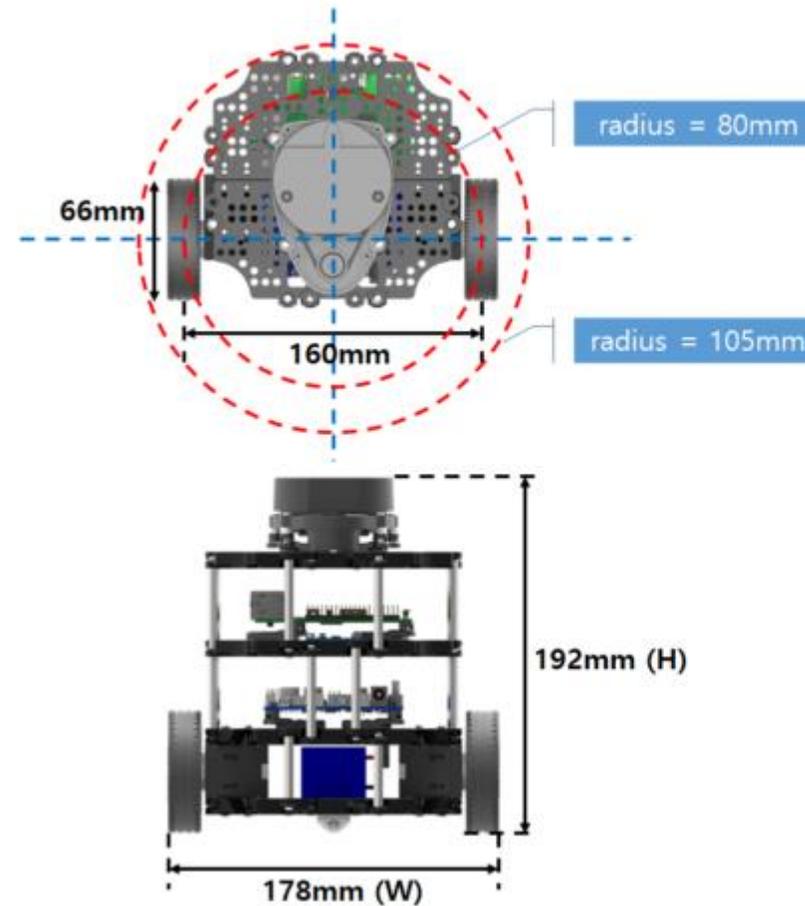
A, active; P, passive; P/A, passive/active; PC, proprioceptive; EC, exteroceptive.



TURTLEBOT3



TurtleBot3 Burger



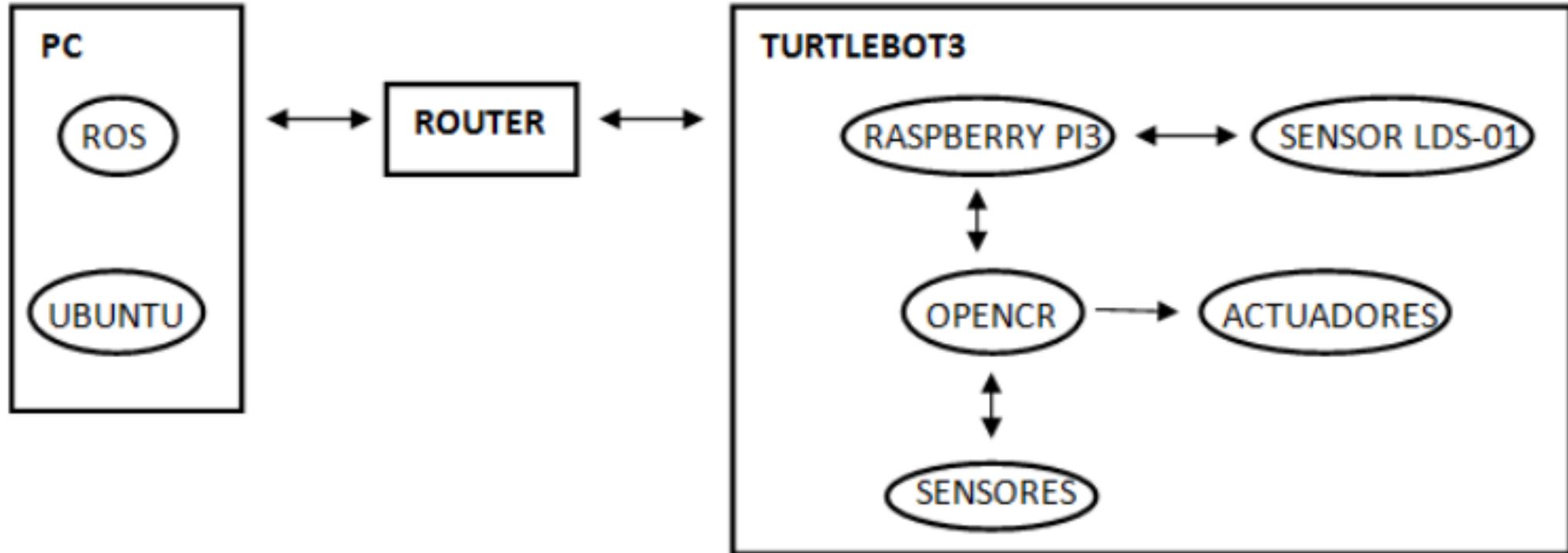
 = 138 x 178 x 192
(L x W x H, mm)

 = 1 Kg

<https://emanual.robotis.com/docs/en/platform/t>

[Hardware Specifications](#)

Esquema Arquitectura Turtlebot



Práctico 2

- Elija un robot Móvil disponible en el mercado o realice su propio diseño
- Describa su geometría y características físicas (cant ruedas, motores como se accionan, etc)
- Describa sensores internos y externos
- Prepare una presentación max tres slides y tres min, defina campos de aplicación posibles.